						DMP228		Marks:		/12
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1.	Suppose the following memory information is known in a NSAM program.									
	Memory Address 1000 2000			20	ten 100 100	t				
			4000	10	000					
	Suppose initially $ebx = 2000$ and the symbol X corresponds to memory address 1000. Determine the result in register eax and the number of memory operand accesses in executing each of the following instructions:									
	(i)	mov ea		eax = <u>1000</u>	;	# memory operar	nd access	es = <u> </u>)	
	(ii)	move e			<u>;</u>	# memory operar	nd access	es = <u>1</u>		
	(iii)	mov ea			<u>;</u>	# memory operar	nd access	es = <u> </u>		
2(a)	The following is a partial code for computing $Z = (X + Y) * (X - Y)$ in a 3-address computer that allows both register and memory operand in an arithmetic instruction. Fill in the missing lines of instruction.									
			Add Sub Mul	R1, X, Y R2, X, Y Z, R1, R2	-	//R1 is regist	ter, X &Y	are men	nory ope	rands
(b)	Indirect addressing is an important and useful feature in programming becauseit									
	allows an address (pointer) for instruction or data to be dynamically changed during									
	program execution. This is useful in control linkage and dynamic data accesses.									
3.	A pipelined processor adopts the assembly line principle in processing instructions from a given program. Ideally instructions advance through the pipeline in every clock tick, as in an assembly line. Unfortunately, from time to time, the advancement of an instruction from one stage of the pipeline to the next stage may have to stall temporally. Such a stall is typically caused by (i) <u>data dependency</u> and (ii) <u>control dependency</u> in the program.									